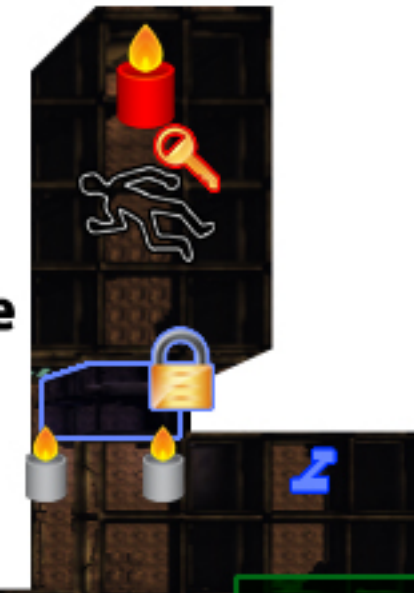


Exp_AC_FightHouse_05

The player enters the room and an invisible ghost addresses the player. He tells him he has disturb a very dangerous spirit and he will pay for it. The player gets attacked by the invisible ghost, the only way to reveal the ghost is by turning and keeping the four lights on. Every light only stays on for 35 sec. When all lights are on the ghost and his fellow ghosts are visible, the light in the middle also turns on. Once the ghosts are killed a teleport with blue light appears. That connects to the room with the teleport.



Lighting the candles will make the light in the room activate



There is a button underneath one of the shelves that makes this wall disappear

Entrance

Lighting the candles will make the wall disappear



Turning on the candles activates the teleport and blue light